



Creative iMedia Curriculum Overview - Year 11

	Unit	Details
Autumn One	R097 - Interactive Digital Media	In this unit, pupils will be required to generate pre-production documents that illustrate the layout, content, and functionality of their IDMP. These documents will serve as a blueprint for the development process and aid in effective project management. They will showcase the visual layout of their IDMP through appropriate design mock-ups or wireframes. This will help visualise the structure and organisation of the digital media product, ensuring a user-friendly and aesthetically pleasing interface. Pupils will outline the content that will be incorporated into their IDMP, specifying the types of media, textual information, and interactive elements that will be included. Pupils will describe the functional aspects of their IDMP, including interactive features, navigation systems, and user interactions. They will determine the methods and procedures for testing and checking their IDMP to ensure its functionality and quality. They will create relevant documentation, such as test plans or checklists, to facilitate thorough testing and ensure a smooth user experience. Pupils will identify the assets required for their IDMP, such as images, videos, audio files, or other media elements.
Autumn Two	R097 - Interactive Digital Media	Pupils will be responsible for creating the necessary media assets that will form integral components of their IDMP. This includes sourcing and creating media such as images, videos, audio files, or other relevant content. They will repurpose the sourced or created media assets to make them suitable for integration within their IDMP. This may involve resizing, editing, converting file formats, or adapting the media components to fit the desired specifications and enhance their compatibility with the IDMP. Pupils will develop the interactive and navigational components required for the IDMP. This includes designing and implementing interactive features, user interfaces, and navigation systems that enable seamless user engagement and interaction within the IDMP. Pupils will utilise suitable software to bring together the media, interactive, and navigational components to create the IDMP as per their planned design.
Spring One	R097 - Interactive Digital Media	In this section, pupils will rigorously test and check their IDMP to evaluate its overall performance, functionality, and technical properties. They will review the effectiveness of the assets used in the IDMP, considering their alignment with the client's objectives and the preferences of the target audience. Through this process, pupils will identify areas of strength and areas that require improvement.
Spring Two	Preparation for final exams	We help to prepare the pupils for their final GCSE exams by revising the topics we have studied and building their confidence in answering exam-style questions. This includes reviewing topics studied earlier in the qualification and perfecting examination techniques with difficult topics. This supports pupils to thrive within the summer examination series and identify any areas which require further support.
Summer One		